Microsoft

70-569-VB

Transition your MCPD Enterprise(R) Application Developer Skills to MCPD Enterprise(R) Application Developer 3.5 Part 2

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B. Use a delegate to asynchronously invoke the component from the user interface. Raise an event from the component to report the completion progress. Subscribe to the event from the user interface and display the percentage of completion by using a progress bar.

C. Use a BackgroundWorker object to asynchronously invoke the component. Set the WorkerReportsProgress property of the object to true. Use a progress bar in the user interface to display the completion progress. Use the ProgressChanged event to update the progress bar.

D. Use a BackgroundWorker object to asynchronously invoke the component. Set the WorkerReportsProgress property of the object to true. Create a property in the component to expose the completion progress. Read the property value from the user interface and display the value by using a progress bar.

Answer: C

QUESTION: 88
You are creating a Windows Communication Foundation service by using Microsoft .NET Framework 3.5. You need to host the service in a medium trust environment on a Web server. Which two bindings should you use? (Each correct answer presents a complete solution. Choose two.)

A. NetMsmqBinding
B. BasicHttpBinding
C. WSDualHttpBinding
D. NetTcpBinding
E. WebHttpBinding

Answer: B,E

QUESTION: 89
You create an ASP.NET application by using Microsoft Visual Studio .NET 2008 and the .NET Framework 3.5. The application uses a Microsoft SQL Server database. During testing, the application intermittently logs the following exception message:
"Transaction (Process ID xxx) was deadlocked on lock resources with another process and has been chosen as the deadlock victim. Rerun the transaction."
The error cannot be reproduced in the development environment. You need to identify the root cause of the exception. What should you do?

A. Use Event Viewer.
B. Use SQL Server Profiler.
C. Use Performance Monitor.
D. Configure the system.transactions trace source in the Web.config file.
QUESTION: 90
You are creating a Windows Communication Foundation (WCF) service by using Microsoft .NET Framework 3.5. The service will be hosted on a Web server. You plan to deploy the service in an existing Web application. You need to identify the Web applications on the Web server that are registered for WCF. Which utility should you use?

A. SvcUtil.exe
B. ServiceModelReg.exe
C. SvcConfigEditor.exe
D. SvcTraceViewer.exe

Answer: B

QUESTION: 91
You create an application by using Microsoft Visual Studio .NET 2008 and the .NET Framework 3.5. The application communicates with other systems by using a proprietary messaging format. The company must monitor the response-time of the communication. The monitoring strategy of the application must meet the following requirements:

Information must be logged to a central location.
Historical data must not be overwritten without administrator action.
Information can be displayed in real time.
Information can be displayed in graphical format.
Information can be displayed along with system-supplied performance data.
You need to design a strategy that monitors response-times to meet the requirements. What should you do?

A. Install the network monitoring tool to display the amount of data processed by the servers.
B. Record the message response-times in a log file by using the System.IO.Log namespace.
C. Record the message response-times in the Windows Event Log service by using the System.Diagnostics.EventLog namespace.

Answer: D

QUESTION: 92
You are creating a Windows Communication Foundation service by using Microsoft .NET Framework 3.5. The service will be hosted on a Web server. You need to ensure
that the service is able to access the current HttpContext instance. Which configuration settings and attribute should you use?

A. `<system.serviceModel>
<serviceHostingEnvironment aspNetCompatibilityEnabled="true" />
</system.serviceModel>

[AspNetCompatibilityRequirements(RequirementsMode=
AspNetCompatibilityRequirementsMode.Allowed)]

B. `<system.serviceModel>
<serviceHostingEnvironment aspNetCompatibilityEnabled="false" />
</system.serviceModel>

[AspNetCompatibilityRequirements(RequirementsMode=
AspNetCompatibilityRequirementsMode.Allowed)]

C. `<system.serviceModel>
<serviceHostingEnvironment aspNetCompatibilityEnabled="true" />
</system.serviceModel>

[AspNetCompatibilityRequirements(RequirementsMode=
AspNetCompatibilityRequirementsMode.NotAllowed)]

D. `<system.serviceModel>
<serviceHostingEnvironment aspNetCompatibilityEnabled="false" />
</system.serviceModel>

[AspNetCompatibilityRequirements(RequirementsMode=
AspNetCompatibilityRequirementsMode.Required)]

Answer: A

QUESTION: 93
You create an ASP.NET application by using Microsoft Visual Studio .NET 2008 and the .NET Framework 3.5. The application is installed on a Microsoft Windows 2003 server and manages several expense accounts. The application uses Forms authentication to manage user logins. The user login information is stored in a database. You need to generate a report that displays the user access details of the expense accounts for each user login. What should you do?

A. Enable ASP.NET tracing. Generate the report from the trace output.
B. Record the user access details in the database. Generate the report from the data stored in the database.
D. Use the System.Diagnostics.Eventing namespace to record the user access details in the event log. Use the System.Diagnostics.Eventing.Reader namespace to extract log data.

Answer: B
QUESTION: 94
You are creating a Windows Communication Foundation service by using Microsoft .NET Framework 3.5. Client applications receive the original fault messages that the service generates. You need to create a custom service behavior to add a fault message handler to all channel dispatchers. What should you do?

A. Extend the ExceptionHandler class to create a fault message handler. Implement the IEndpointBehavior interface to create a custom behavior to add the fault message handler to all channel dispatchers.
B. Implement the IErrorHandler interface to create a fault message handler. Implement the IServiceBehavior interface to create a custom behavior to add a fault message handler to all channel dispatchers.
C. Implement the IClientMessageInspector interface to create a fault message handler. Implement the IEndpointBehavior interface to create a custom behavior to add a fault message handler to all channel dispatchers.
D. Implement the IClientMessageFormatter interface to create a fault message handler. Implement the IServiceBehavior interface to create a custom behavior to add the fault message handler to all channel dispatchers.

Answer: B
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